OOP project Sport club

**1st user: Player**

**2nd user: Club Manager**

* Add New Player information

When the club buys a new player the manager's office will add all info about the player. Like

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Name | Age | Games | Passport | Health info | Join date | performance | Buying price |
|  |  |  |  |  |  |  |  |

* Distribute playground for every game

The manager's office will distribute the playground to all games, that’s why they upload the all-time schedule.

* Confirm the Coach request

And also, the manager's office can edit the provided playground time. Conform coach requested time and update schedule.

**3rd user: Account officer**

**4th user: Doctor**

* provides player health conditions

When any new player joins the club, the doctor will check him/her full body checkup, then the doctor will upload the health condition of this player.

* Update player health conditions

Every 15-day doctor checkup of all players of the club, the doctor will update the player's health conditions.

**5th user: Game Coach**

* Upload Team formation

The coach will select the player for the next upcoming games. And make the team and upload the team and formation they will play.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Games Name | Player ID | Player position | Caption | Game Formation |
|  |  |  |  |  |

* Upload player Ratings

Upload and update player performance how they play what is the condition of them.

* Send a request to sell the player from the club Manager

If the player's playing performance is bad and he/she will irregular, uses bad with everyone then-coach sends the request to the management office to remove the player.

* Reserved schedule for playground

The coach will send the request to the manager's office to provide playground time.

|  |  |  |  |
| --- | --- | --- | --- |
| Coach ID | Games | Start time | End time |
|  |  |  |  |

* Loan player to another club send feedback to manager